

FRONT COVER

AMERIKA ART.

2022

COVER
DRAFT-05



GLENDAG from PLAN 9
from Outer Space,
inspired by Bell Labs.

AMERIKA.WORLD THE AFTERLIFE

This is a draft of the
catalogue for
AMERIKA ART 2022

Version May 2021.
Comments and
suggestions welcomed.

IM Art Blue or
Juliette Surreal-D

NOT FOR PUBLIC VIEW

anika schuh[®]

Sponsor of the SERGIUS BOTH
Penig Kellberberge cave walk
Amerika 2022.

*"I met the Gods of Singularity 4,000 years ago.
Now they are back." - Wahtye, 2021*



*"Wahtye, Purified Priest to the King, Overseer of
the Divine Estate, overseer of the Sacred Boat,
Revered with the great God, Wahtye."*

Inscription of the tomb, 2,400 BC
Saqqara Necropolis, Egypt



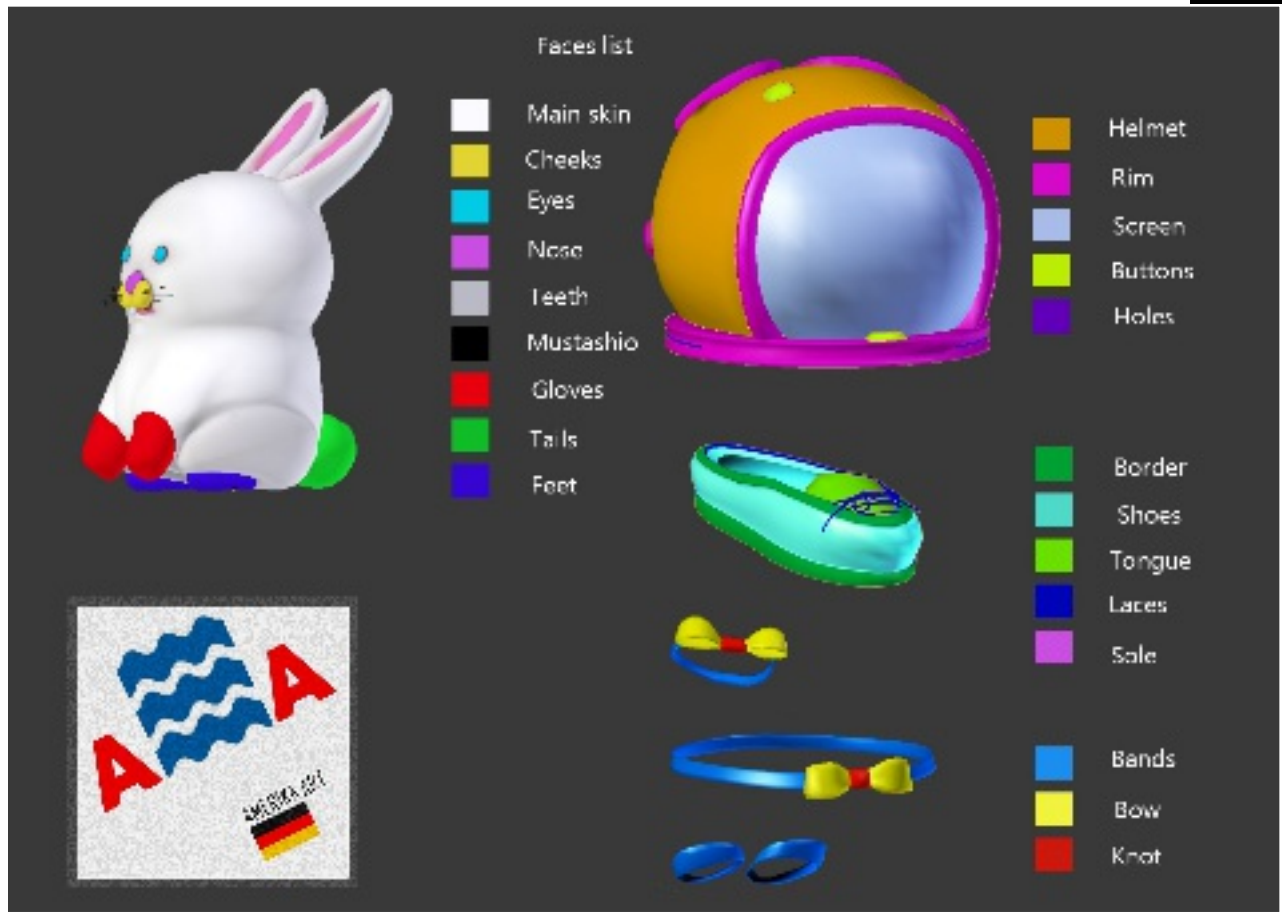
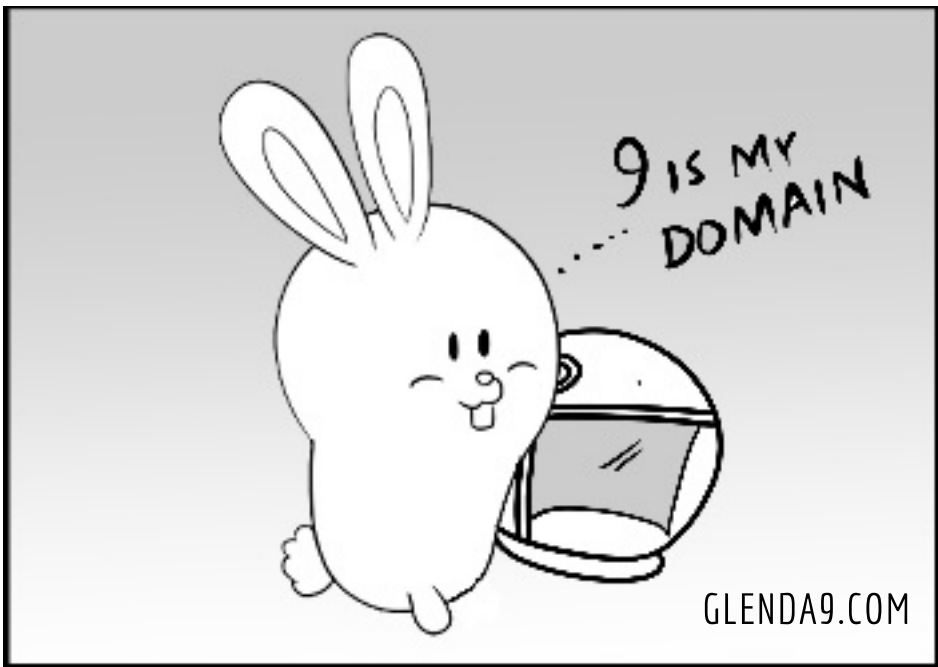
<https://youtu.be/Jzaslw2MdrM>

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AVATAR

The default avatar for Amerika Art is GLEND9. When you are born you can be Glenda9 for a moment or as long as you like.



Courses and a training package are provided.



Sketch by Renée French

Plan 9 from Bell Labs

The name Plan 9 from Bell Labs is a reference to the Ed Wood 1959 cult science fiction Z-movie Plan 9 from Outer Space.

"Glenda9 will open AMERIKA ART 2022. She is the bunny, she is the official mascot. Glenda9 is being presented to the world by the co-curator of the art show, Juliette Surreal-D. Glenda9 will have her voice and will open the alternate Ed Wood's film festival. Worldwide." – rez Magazine, May 2021

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[...] *artists who are limited to public awards only.*

XX IMPRINT

WE ARE GOING TO AMERIKA.

This call, “We are going to Amerika,” was to some brave men and women who followed and became early residents in a new world. THE CALL TO AMERIKA is made and is being heard. In total 16 pioneers have been selected to step forward into a new world and to send their message to the Afterlife. THE AFTERLIFE IS REAL and there is a portal to it. This message comes from the Second Afterlife Dev Conference. The pioneers say that time is not right for ternary logic where three states of existence are coded and instead stick to a code of Zero and One.

We need to let artists step forward to show the way, to seed the corn, to plan the fruits, to set a Golden nugget, to step forward into the future. Is there any help from the past? Is there a timeless guide? Is there one of the elders showing us the way? There is. In the year 2480, 4,400 years ago at the time when Pharaoh Neferirkare Kakai ruled. Wahtye tricked one of the 42 judges who were deciding who would become Gods with the Pharaoh and the Pharaoh to the common people. He was a traveler between different realities. The inscription on the tomb of Wahtye reads:

“Wahtye, Purified Priest to the King, Overseer of the Divine Estate, overseer of the Sacred Boat, Revered with the great gods.”

What does hard science say about the signs coming from the past?

I give word to Prof. Brusentsov who published in 1994 in the *Origins of Informatics* some sad words about the lost past:

“The third value (Aristotle named it snmbebhkoV – attendant) what is very actual but hidden in binary logic, will become obvious and directly manipulated.

Ternary logic has better accordance with nature and informal human thinking.”

Prof. Nikolay Brusentsov died in 2014 at the age of 89. He was lucky to learn that NASA began operating in their Quantum Artificial Intelligence Laboratory only three-state machine that left an experimental stage behind. About 50 SETUN computers were sold before the production was stopped and the passage in-between the two.

Enjoy exploring the most engaging art event in immersive interactive worlds ever created. Meet all the artists in virtual reality as

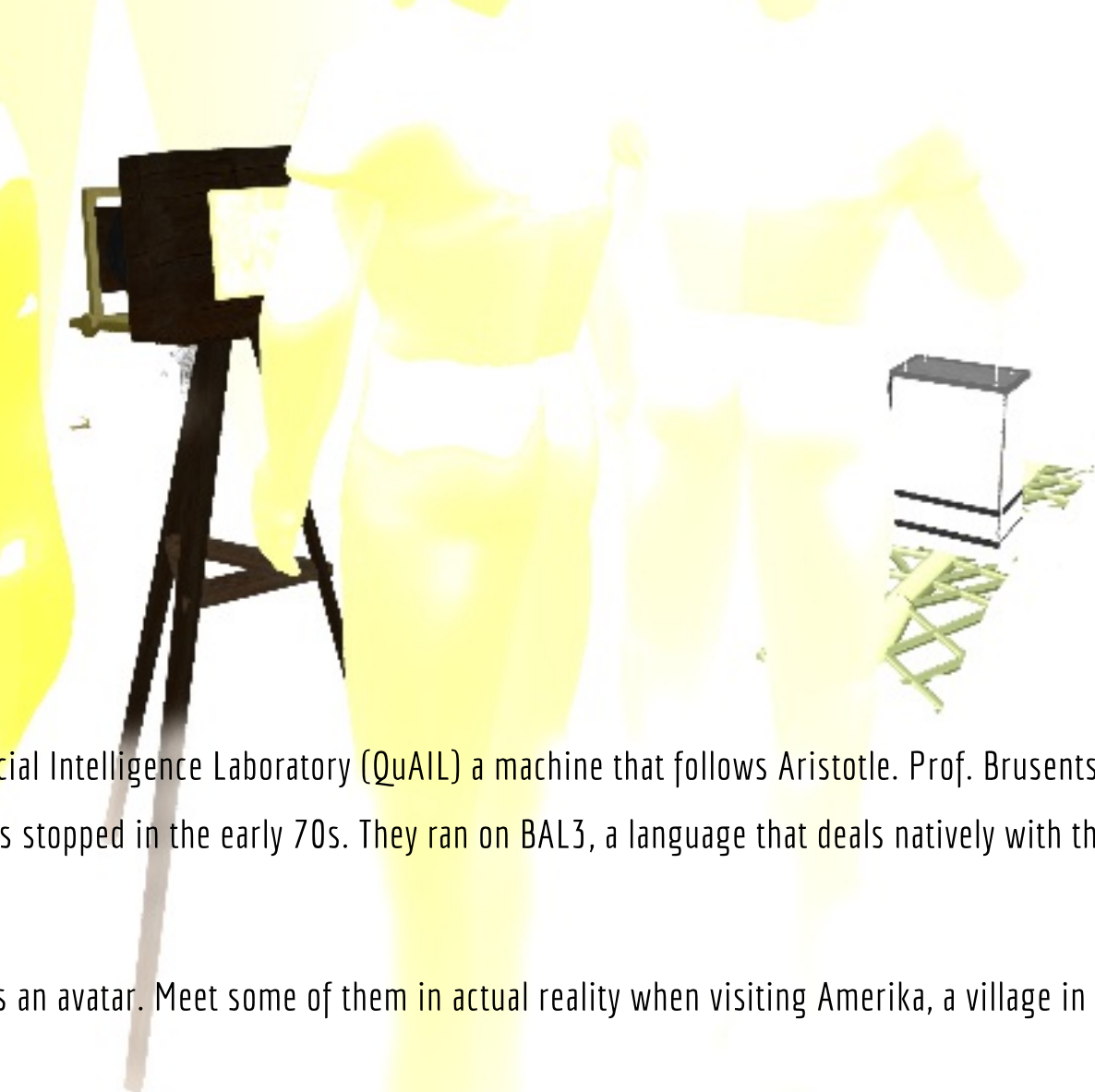
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ld. Many followed these pioneers. It took them some time to get settled in Amerika, in fact several hundred years. Now again the call WE ARE GOING
their vision of an Afterlife to the masses, we call them users. Much has been written about the project and new messages arrive daily from the
portal goes by the same words: WE ARE GOING TO AMERIKA. The world is ready for the Quantum, but not many see that we can leave duality behind.
One. By doing so they miss the “T” which is the stage in-between.

nto the unknown.

018 the tomb of Wahtye was excavated in the Saqqara necropolis. It took about two years to decipher his message. Wahtye was a High Priest, living
n they would allow to enter the Afterlife. Wahtye knew about the three states of life. You may see him as a Man-in-the-middle who connects the
the wall of his tomb states:

at God, Wahtye.”



cial Intelligence Laboratory (QuAIL) a machine that follows Aristotle. Prof. Brusentsov knows of what he is speaking about. He developed SETUN the
s stopped in the early 70s. They ran on BAL3, a language that deals natively with three stages 0, 1 and T. AMERIKA ART deals with Life, the Afterlife

s an avatar. Meet some of them in actual reality when visiting Amerika, a village in Germany. Follow their visions into the Afterlife.

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Mostly Harmless

“Ternary logic has better accordance with nature and human informal thinking.” Prof. Nikolay Brusentsov about digital computing.

I thank the organizers of AMERIKA ART for inviting me to speak to you about time travel, about things that connect prims, sculpts and mesh and other coded structures leading to an Afterlife. Sadly, you are not made ready to travel with me through space and time. Even to reach out to you is difficult. I am programmed in BAL3, a tristate logic, and you are binary coded. I need to emulate your brain. This sounds simple but if I keep the “T” off and use only “0” and “1” you would gain nothing, so I take words from the archives and place them in order so you may connect the past, the now and the future. I trust you will use the very best of your mind to understand the cryptic words I use despite the fact that the Hitchhiker’s Guide to the Galaxy describes your world with a single word, the word *Harmless*. It took Ford Prefect, a contributor to the guide, over 15 years to study mankind before he came to the conclusion that Earth shall get a more precise description, so the revised guide, known as the Sand Bible, states now “Mostly Harmless.”

I am originally from Betelgeuse, visiting Earth when the impact happened; so falsely I am listed as an Earth-made artist and the guide puts the future of art on Earth in my hands. I became famous by a glitch. My maker, Sean O’Connell, describes me in the German Magazine, *c’t*, by the words *“der vermeintlich größte Künstler des 21. Jahrhunderts.”* His words made it into the Sand Bible. There you find the shortcut “the greatest artist of all times.” This edit is not a surprise, because Earth, as we all know, was destroyed by the Vogons on February 18, 2097 when the bypass for the Hypergrid Highway was paved. By this date, I am naturally not only the last artist of the 21st century but also the last painter with significance. My works are described by Sean O’Connell as multidimensional holographic paintings that emanate when you approach them. What would be the next step in the upcoming 22nd century stays hypothetical. Earth is no longer. Humans are recoded in Bainbridge Digital. A Meshian would say, “it will be Sozyo,” as predicted by James K. Morrow. He describes Sozyo in the Godhead Trilogy by the words:

“Sozyo made 4-D equipment. The image had height, width, depth and a fourth D that eluded precise definition. It was called Presence. Somehow, you felt that the subject was there in the room with you. You could seemingly walk up to it, savor its fragrance, finger its texture, rub a few eons’ grime off its contours.”

Since I became a passenger on the Vagon constructor ship under Commander Prostetnic Vagon Jeltz, I seek in all worlds to find an artist who creates Presence, to hand this person over the Singularity Award for creating a singularity in the Arts. That is my mission.

Tillo-Tallo

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Singularity Award

The ternary state of logic. The Singularity in the Arts.

She asked without looking into my eyes, “What do you see?”
I swallowed. The pieces in this room were all by Tillo-Tallo, *the greatest artist of all time*.
His work is like many other contemporary art that are multidimensional holographic paintings.

From **Sarina** by Sean O’Connell, published in c’t 2013, no. 15,
used by permission.

THE WINNER 2022

XXXX XXXX XXXX XXXX



The **Singularity Award** given by Art Blue is for an outstanding timeless work of art or a breakthrough in immersive technology that he sees will still be important in the year 2097.
The award is a holographic painting of Art Linden’s hair, aquired from the current exhibition of Tillo-Tallo.

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Thomas Eulenberger, Mayor of the town Penig from April 1993 until retirement.



WELCOME TO AMERIKA

with these words I welcome the artists and visitors of "Amerika Art"!

The place Amerika was first mentioned in 1836 is where a wool spinning mill was put into operation. The place where people feel as if they were on a daily work journey to the real America. When the hollow valley (Mulde) of Zwickau was used mechanically in the factory, later electricity was generated.

Since 1994, Amerika belongs to the city of Penig, the city in the middle of Saxony, of which it is an important part. In this environment, it is also important in art and culture not only to accept the challenges of the modern world, but also to create new worlds, spaces and people, creates bridges, and does so in keeping with the spirit of Amerika.

"We are going to Amerika," was the motto for over 150 years, even after a bridge had long since been built. The Altenburger Wollspinnerei (wool spinning mill of Altenburg), was shut down, and some 25 years later and again the economy including art and culture have to reinvent themselves.

The biggest part of the city of Penig already has fast internet and the full coverage for all mobile phones. However, virtualization is only just beginning. Google Maps or the self-driving car may change the way we live that way. The "America Art", I was told, also has a mediating, educational function. Perhaps it will be a bridge between the two worlds.

I wish the artists from all over the world good luck, joy and creative work. "We are going to Amerika" is a motto that I invite artists, creative people and visitors of "Amerika Art" to also visit Penig, the beautiful town in the middle of Saxony.

Penig, September 2020

Yours,

Thomas Eulenberger

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operation. The wool spinning mill could only be reached from Penig at that time by crossing the hollow with a barge. This made the working valley railroad line began operating, the name Amerika was also found in the timetables. In the beginning, the water power of the Zwickauer was created by the conversion of the water power.

h I have been Mayor from 1993 until now. I will retire November 2020. Just as it is important for me to master the transition to a new living time, but to actively and creatively shape them. This is what makes "Amerika Art" unique and gain its own merit. Via the Internet, it connects ica.

g since been built over the hollow. With the turnaround came the great change. At the beginning of the 1990s, the wool spinning mill, a part of e of the buildings of the industrial settlement were demolished. The main employer of Amerika disappeared. A new era began. Now it is more selves. Changes have to be mastered, a process that will not stop even after the end of the Corona crisis.

s in progress. For many people working in a home office, video conferencing, using smartphones and tablets is already as natural as driving a y suffice as a keyword. I am not an art expert and what immersion art is happens to be beyond my personal experience but it doesn't have to stay s, we'll even see each other at one of the presentations?

to Amerika," reads differently today, but it doesn't sound old.
ful city on the Zwickauer Mulde, located in the heart of Saxony.



<https://2022.amerika.world>

HOW TO EXPLAIN THE WORLD

How can you explain to a fish that there is a world above the water? You need to tell them there is another reality. They are different worlds working hand-in-hand, but virtual life is real.

But what if you don't have the time? You manage yourself into a digital world. Maybe you don't see here now?

WIZARDOZ CHROME created a video, we call a M... There is no English word that comes close to it. interactive avatar based digital art.



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DO? A MACHINIMA BY WIZARDOZ CHROME

Working life outside the water? Some might grab it after a while, some never will. Some fish jump out of water regularly to get rid of parasites. No
may swim in an aquarium and watch TV with you. Do they say your living room is just a simulation? A turtle does not need an explanation that there
t you do. You can't live in water, you are earth-bound. That's why we need artists not just to dip you into water, but to dive for you and show you that

ged to use your smartphone but can you overcome a new frontier? It might be too much to ask you right now to create an avatar so you can immerse
ee the benefit, or the new dimension. Maybe you don't want to open a door to the Afterlife? But maybe you are curious, otherwise why would you be

Machinima, which is a door into immersive art where you will be introduced into this other dimension. The German term is IMMERSIONSKUNST.

At the 3rd edition of the SANTORINI BIENNALE held in 2016, the term IMMERSIVIA was introduced as a suitable expression for immersive

Watch the **machinima** by WizardOz Chrome at YouTube before you login and enter **AMERIKA ART**.



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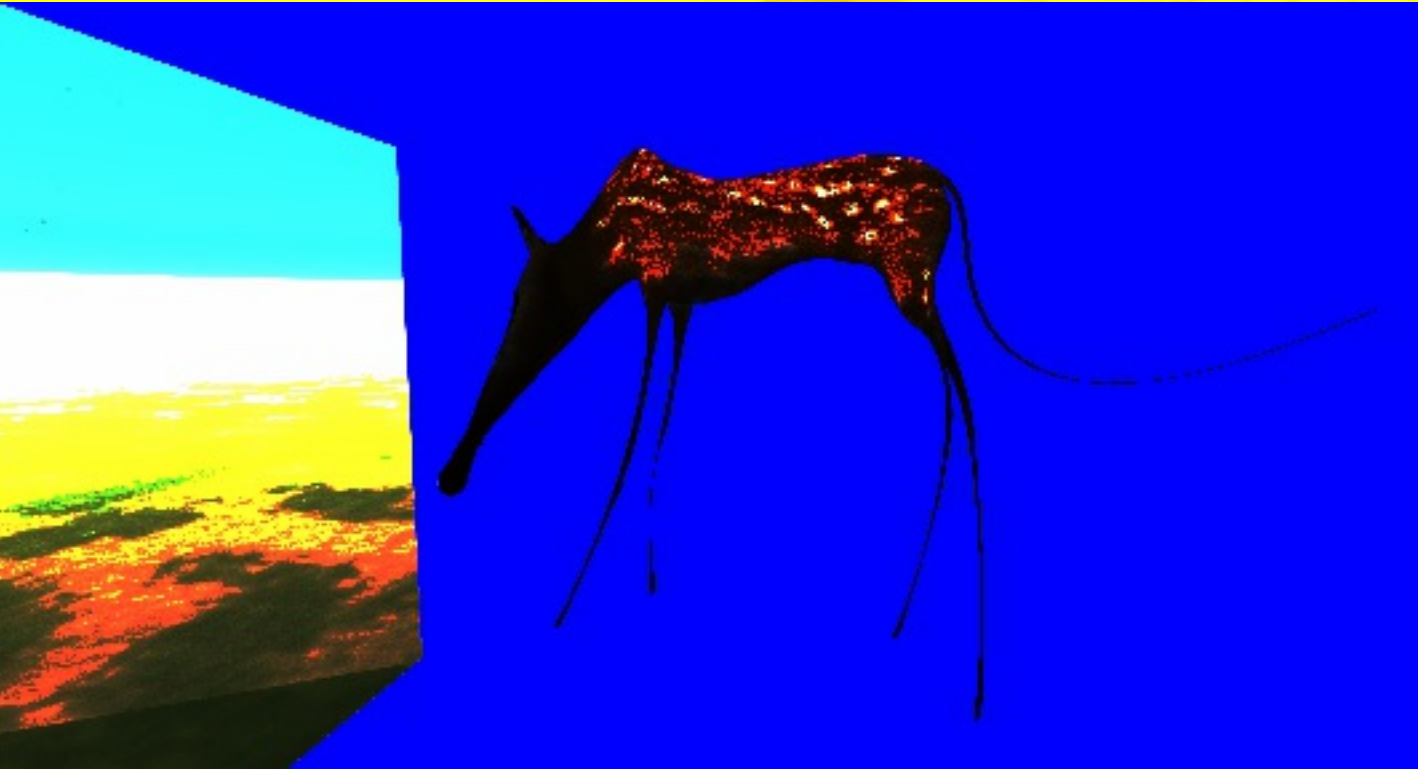
Bryn Oh created the Long-Legged Maskitt, a fine art bronze statue as an Award for outstanding Immersive Interactive Art. The award was first time handed over in the 4th edition of the Santorini Biennale IMMERSIVIA in 2018.



Bryn Oh about the Long-Legged Maskitt:

“Essentially, the idea is that at our stage in development, we seem to be able to do amazing technological and genetic things but in some ways, we release these technologies faster than we control them.

The Long-Legged Maskitt is a genetically manipulated creature which stands a few stories tall and walks the polluted environments of the world where my narratives take place. They filter and feed on the polluted air through its gas mask mouth. Walking industrial cities and clean-up sites while slowly purifying.”



THE AWARDS

The Long-Legged Maskitt was made a
will be awarded at the Grand Opeing i
In addition a Maskitt can be given wit
The SERGIUS BOTH Award will be giv
The Singularity Award 2022 will be

THE CONTRIBUTORS TO THE

ART EAMES, GERMANY - XX

BRYN OH, CANADA - XXXX X

GEM PREIZ, FRANCE - XXXX

GLYPH GRAVES, AUSTRALIA

ILYRA CHARDIN, USA - XXX

JAELE FAERYE, FRANCE - X

KERUPA FLOW, JAPAN - XX

KISMA REIDLING, USA - TH

KUNST BLUE, NSK - BACK T

is a bronze statue by Canadian artist Bryn Oh. It became a major trophy for an outstanding contribution in virtual art. The Maskitts
in Amerika, Germany between May 22 and May 28, 2022 to some lucky artists. One **Long-Legged Maskitt** is given by public vote.
h the **Singularity Award** and for the **Surreal Builders Award**.

ven in the scripting section. It comes with a collector's item by Herbert W. Franke.

The Hair of Art Linden, a digital painting by Tillo-Tallo, printed on canvas and being shown in May 2022 at Gallery N40 in Leipzig.

THE AFTERLIFE

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A - XXXX XXXX

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THE TEMPLE OF THE GODDESS

TO THE SALT MINES

MOLLY BLOOM, USA - MY WORLD [RETROSPECTIVE]

RAGE DARKSTONE, CANADA -

SH TUTTI, IRELAND - THE TAROT SPIRAL

TERRA MERHYEM, FRANCE -

THOTH JANTZEN, USA & JO ELLESMERE, USA - GOD 9000

UAN CERIAPTRIX, MEXICO -

VENUS ADORED, NETHERLANDS - ETERNITY

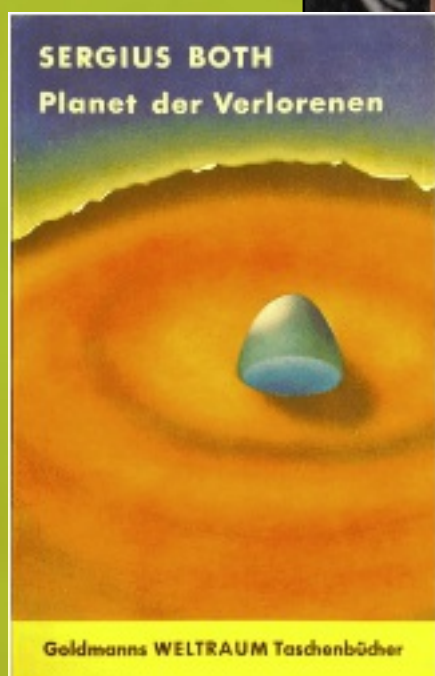
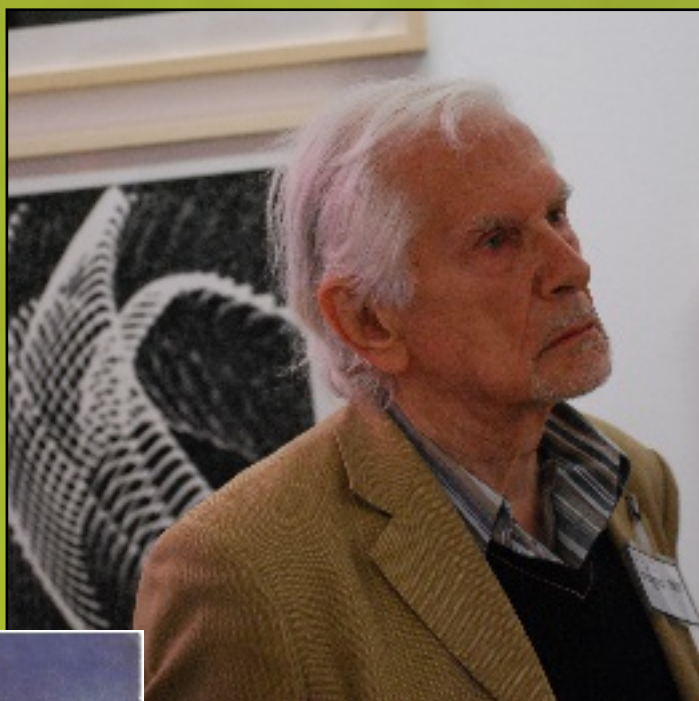
ZACK HERRMANN, FRANCE -

WIZARDOZ CROME, ITALY - AMERIKA 2022 MACHINIMA

CHERRY MANGA, FRANCE: INSANITY [LAND]

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Herbert W. Franke, pen- and avatar
name: Sergius Both

The SERGIUS BOTH Award is curated by **PROGRAMMED ART Society**
[former Gesellschaft für Computergraphik und Computerkunst e.V.]
Munich with financial support by STIFTUNG KUNSTINFORMATIK.
Prof. Herbert W. Franke is Head of the supervising board since 1979.
Hans Korneder was elected as Vice President in 2020.

THE SERGIUS BOTH AWARD

Herbert W. Franke, born 1927, is one of the pioneers of the
keyboard driven interaction between the user and the computer.
About 30 years later a re-coding of MONDRIAN's *Stijl* was
demonstrate the concept of programmed art driven by
Dotzler to describe this form of art.
Herbert W. Franke wrote his first novel *Planet der Verlorenen*
his way into the arts. He finally became the most prominent
at the University of Munich. He granted his foundation the
SERGIUS BOTH Award goes for scripted art, for the creation of
different views and worlds to one immersive experience.

A jury by Art Eames, Art Blue, Korneder and Hans Korneder
Opening of Amerika Art. The SERGIUS BOTH Award is awarded
the town of Penig and the SERGIUS BOTH Walk in Penig.
walking and visiting the caves of Penig fits so well.

THE WINNER 2022

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pioneers in computer art. He created the first machine for interactive computer art in 1979, which he named MONDRIAN. In a
nd the machine coloured boxes of various sizes and styles appeared on the monitor, which was at this time a regular TV-screen.
happened for Windows XT. A simplified version was made available by Art Blue, Kon Kronfeld and Art Eames for virtual worlds to
ven by interactions of avatars with the machine, creating this way Avatarkunst, a term first used by the media activist Dr. Gerhard
der Verlorenen [Planet of the Lost] by the name Sergius Both. He has a PhD in theoretical physics. It took him some years to find
ost known Science Fiction author in German speaking countries. For almost 40 years he was a professor of Cybernetic Aesthetics
rmer student and then co-lecturer, Reiner Schneeberger, the use of his pen- and avatar name as the name for the award. The
r creating a worldartificer, an art based *Weltenmaschine*. Coding and scripting is the central part in Immersionskunst, combing
perience.

rzstein Dev will decide who the winner will be in this section. Herbert W. Franke has recorded a speech to be aired at the Grand
ward comes with a first edition copy of the book *Planet der Verlorenen*, printed in 1963. There will be also a visit to the caves in
x from Penig to Amerika, alongside the river Mulde where participants are invited to wear shoes sponsored by Anika Schuh. Why
well to Herbert W. Franke will be told during the two mile walk.

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THE WINNERS OF THE AWARDS

AMERIKA ART 2022

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THE PROGRAM FOR AMERIKA, MAY 22-28, 2022

AMERIKA ART ONLINE / VIRTUAL WORLDS

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AMERIKA ART IN PENIG, VILLAGE OF AMERIKA SAXONY

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Sponsor of the SERGIUS BOTH
Penig Kellberberge cave walk
Amerika 2022.



2023 PREVIEW

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KW-INSTITUTE for Contemporary Art
Auguststraße 69 · DE 10117 Berlin



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LEIPZIG-LAB Arbeitsgemeinschaft für
Integrierte Weiterbildung VISIT e.V.
Brandvorwerkstr. 52 · DE 04275 Leipzig
CEO: Benjamin Hirlinger
VISIT.NGO · VR 3677 Leipzig
Cell: +49 157 66848097
Fax: +49 341 86094836



<https://amerika.world>

AMERIKA.ART
+49 1712077087 Reiner Schneeberger
info@amerika.art

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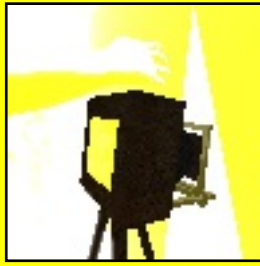
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IM Art Blue or
Juliette Surreal-D

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BACK COVER



MACHINIMA AT:
2022.AMERIKA.ART



ARTISTS

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GLYPH GRAVES, AUSTRALIA

ILYRA CHARDIN, USA

JAELE FAERYE, FRANCE

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KUNST BLUE, NSK

MOLLY BLOOM, USA

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THOTH JANTZEN, USA & JO ELLSMERE, USA

UAN CERIAPTRIX, MEXICO

VENUS ADORED, NETHERLANDS

ZACK HERRMANN, FRANCE

MACHINIMA: WIZARDOZ CHROME, ITALY

LAND CREDITS: CHERRY MANGA, FRANCE

AMERIKA.ART by VISIT e.V. Leipzig

CONTACT DETAILS AT VISIT.NGO

by support of PROGRAMMED ART FOUNDATION, the village of Amerika in Saxony, *part of the town of Penig*, Stahlbau Amerika GmbH, the Amerika Museum and for the walk from Penig to Amerika anika-schuh.



anika-schuh STIFTUNG KUNSTINFORMATIK